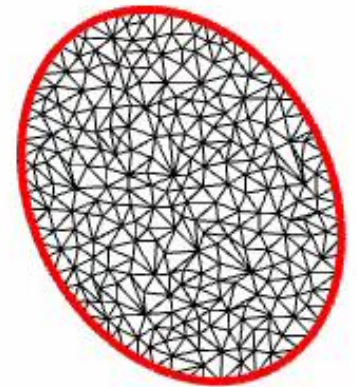


# Spectral methods toward correspondence-free geometric deep learning

Emanuele Rodolà



European Research Council  
Established by the European Commission





## CAN ONE HEAR THE SHAPE OF A DRUM?

MARK KAC, The Rockefeller University, New York

To George Eugene Uhlenbeck on the occasion of his sixty-fifth birthday

“La Physique ne nous donne pas seulement l’occasion de résoudre des problèmes . . . , elle nous fait sentir la solution.” H. POINCARÉ.



# Wave equation



$$\frac{\partial^2 u(x, y; t)}{\partial t^2} = \Delta u(x, y; t)$$

$$\Delta \phi_i = \lambda_i \phi_i$$

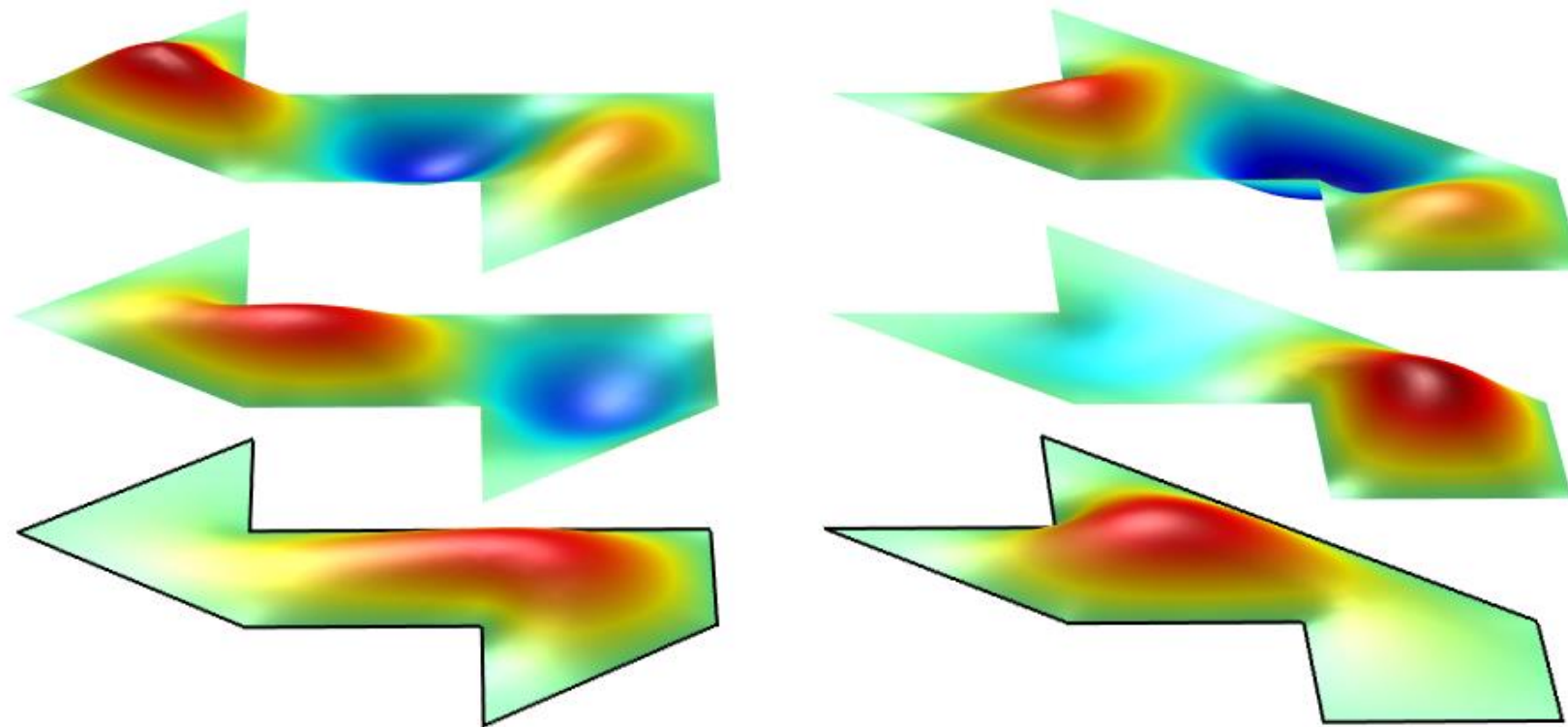
$$u(x, y; t) = \sum_j d_j \phi_j(x, y) \left( \cos \left( \sqrt{\lambda_j} t \right) + i \sin \left( \sqrt{\lambda_j} t \right) \right)$$

# Isometry invariance



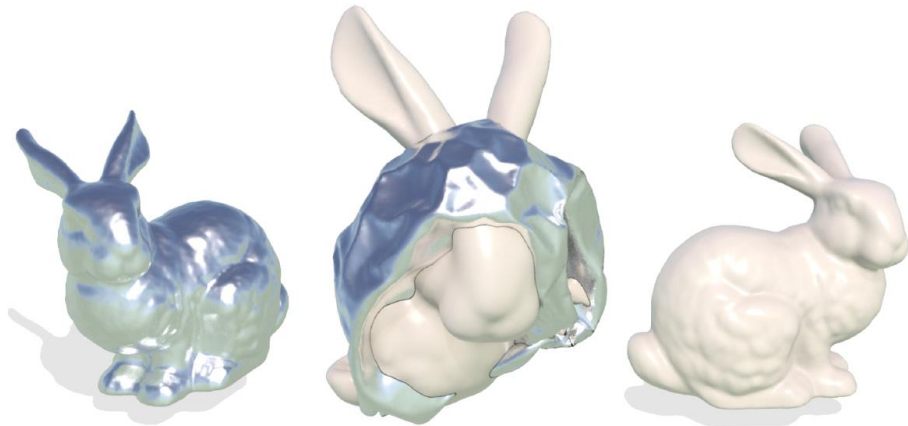
Isometric shapes have the same Laplacian eigenvalues

# Isospectral $\neq$ Isometric



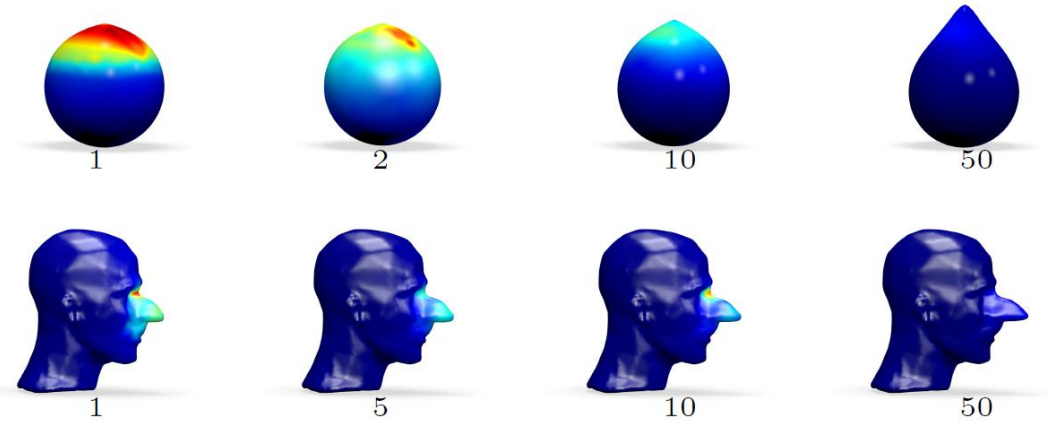
# Existing approaches

## Shape-from-metric



Chern et al 2018

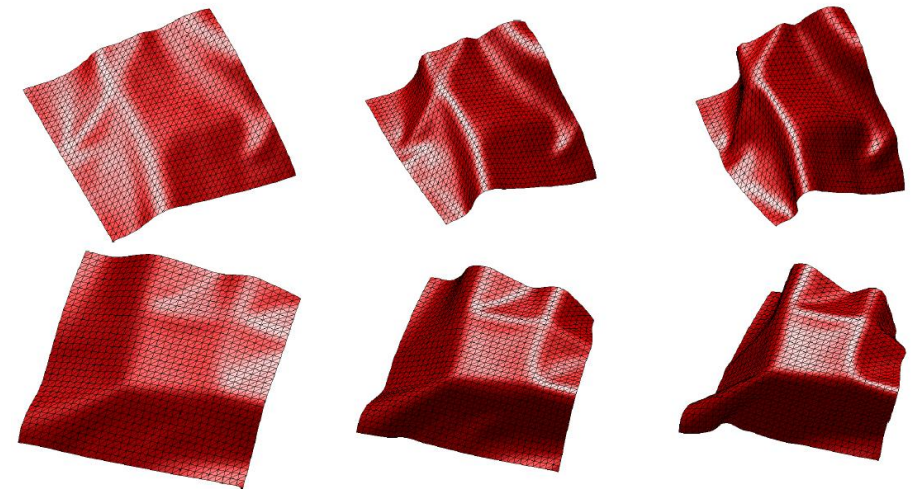
## Shape-from-operator



Boscaini et al 2014



Borrelli et al 2012

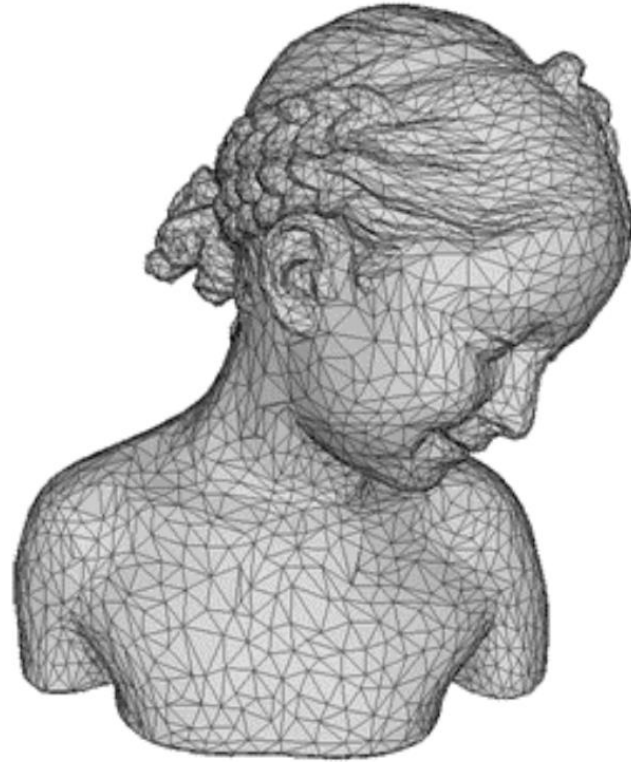


Corman et al 2017

# An empirical approach



# Discrete setting



# Isospectralization

$$\min_{\mathbf{X} \in \mathbb{R}^{n \times d}} \|\boldsymbol{\lambda}(\Delta_X(\mathbf{X})) - \boldsymbol{\mu}\|_{\omega} + \rho_X(\mathbf{X})$$

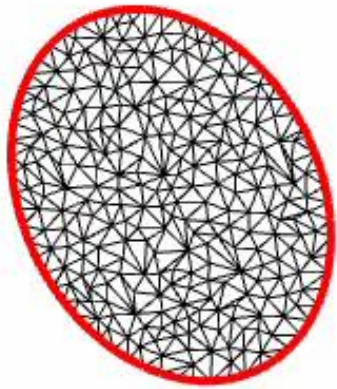
- **Data term:** weighted norm (frequency balancing)

$$\|\boldsymbol{\lambda} - \boldsymbol{\mu}\|_{\omega}^2 = \sum_{i=1}^k \frac{1}{\mu_i^2} (\lambda_i - \mu_i)^2$$

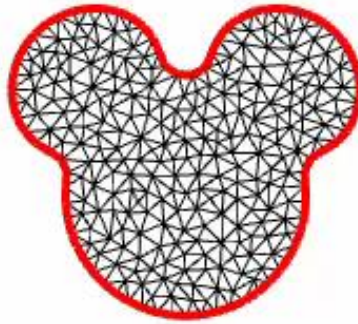
- **Regularizers** to promote smoothness / maximize volume
- **Input:**  $\leq 30$  eigenvalues
- **Optimization:** Nonlinear conjugate gradient with automatic differentiation

# Example: Mickey-from-spectrum

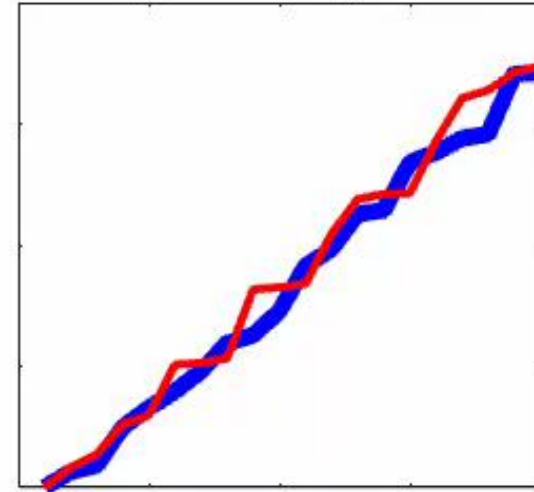
iter 1



Target shape

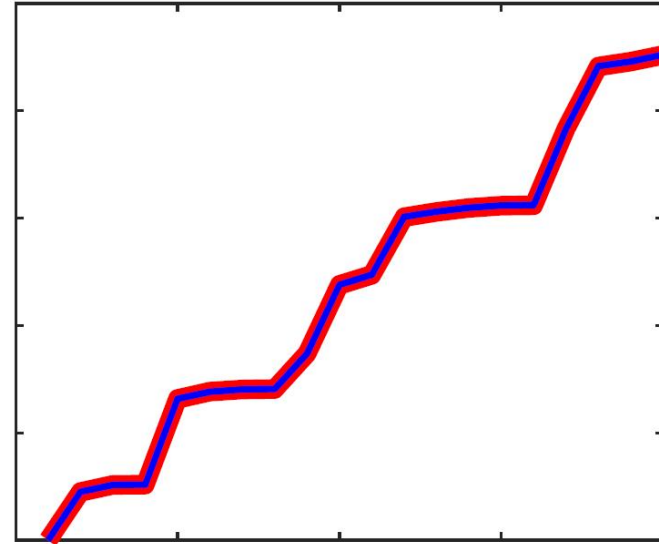
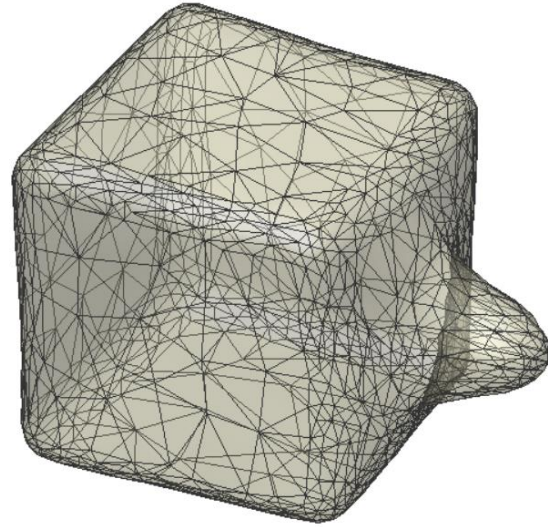
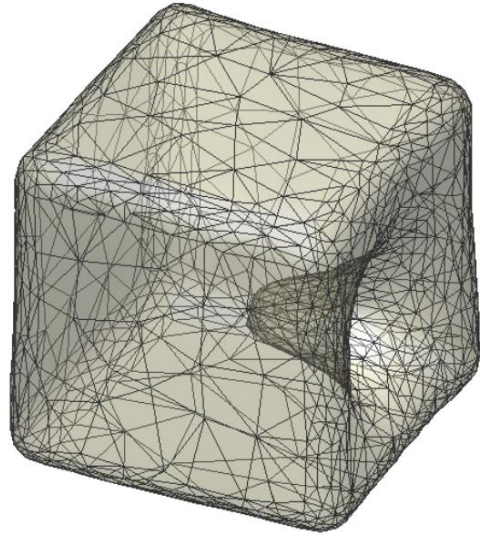


Eigenvalues alignment



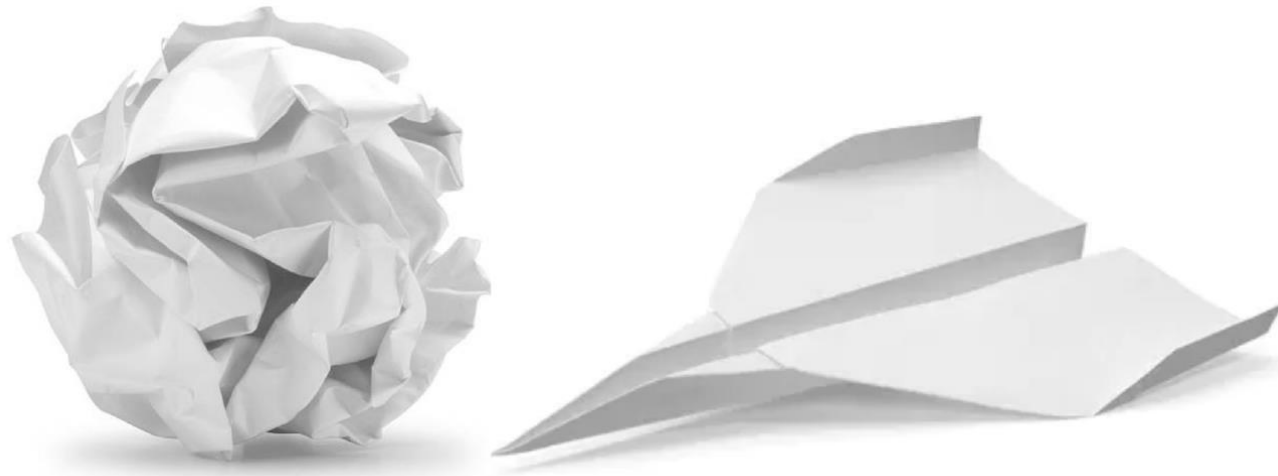


# Geometric priors



Example: **Volume** regularizer to avoid isometric ambiguities

# Geometric priors are not enough



# Do we really have to design regularizers?

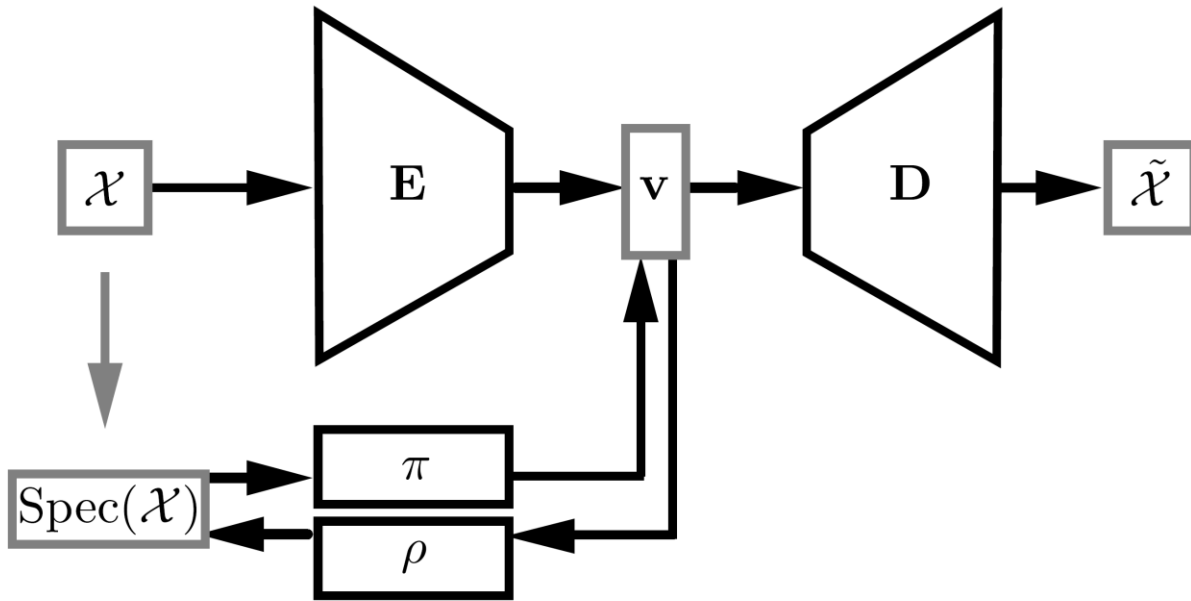
Learn from data what is hard to  
model axiomatically



# Data-driven formulation

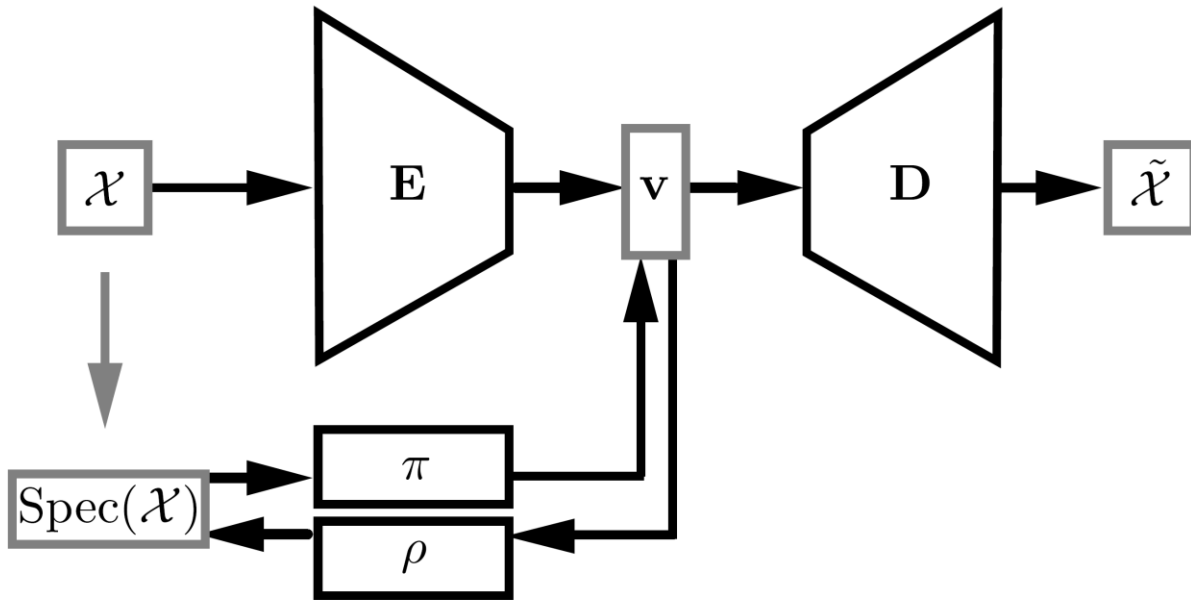
# Latent space connections

AE-based learning model:



# Latent space connections

AE-based learning model:

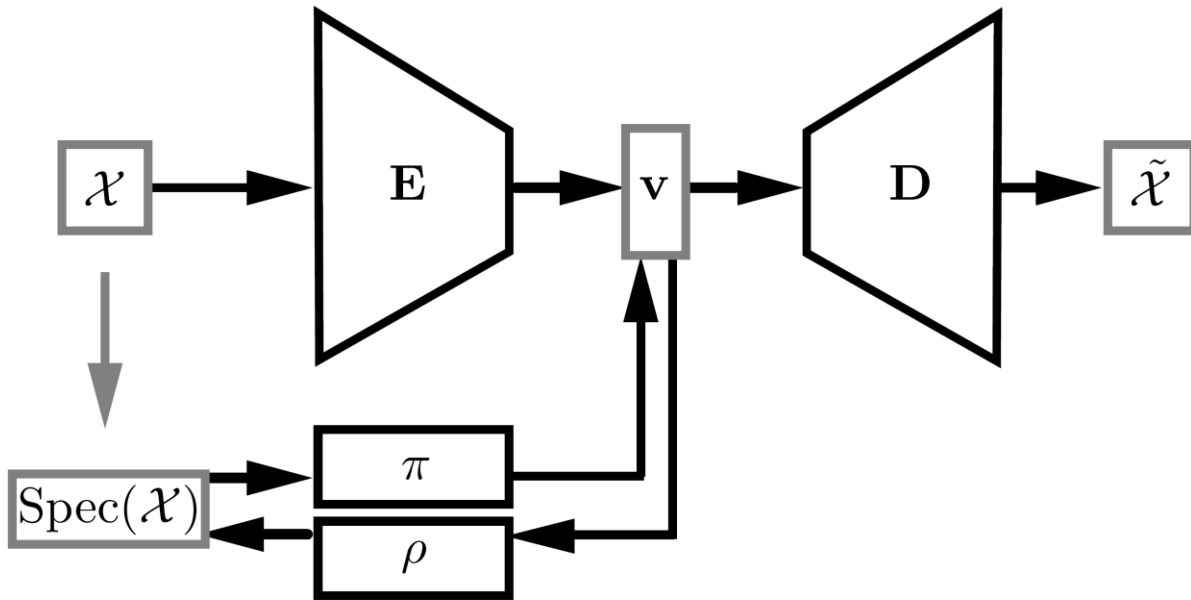


$$l = l_{\mathcal{X}} + \alpha l_{\lambda}, \quad \text{with}$$
$$l_{\mathcal{X}} = \frac{1}{n} \|D(E(\mathbf{X})) - \mathbf{X}\|_F^2$$
$$l_{\lambda} = \frac{1}{k} (\|\pi(\boldsymbol{\lambda}) - E(\mathbf{X})\|_2^2 + \|\rho(E(\mathbf{X})) - \boldsymbol{\lambda}\|_2^2)$$



# Latent space connections

AE-based learning model:



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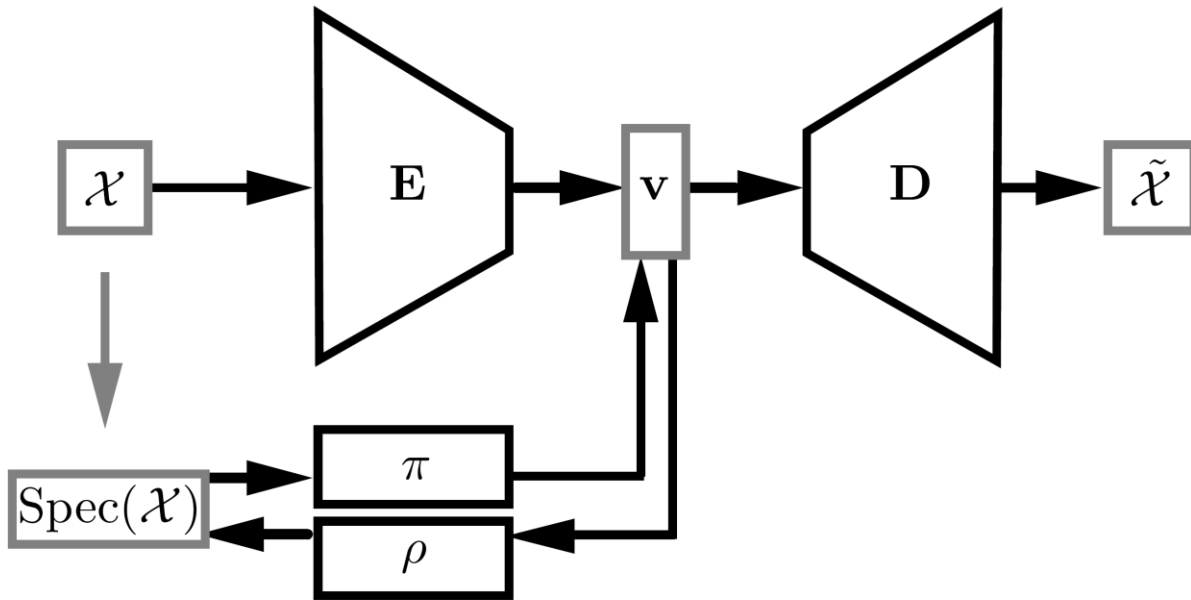
$$l_{\lambda} = \frac{1}{k} (\|\pi(\boldsymbol{\lambda}) - E(\mathbf{X})\|_2^2 + \|\rho(E(\mathbf{X})) - \boldsymbol{\lambda}\|_2^2)$$

The spectral loss enforces:

$$\rho \approx \pi^{-1}$$

# Latent space connections

AE-based learning model:

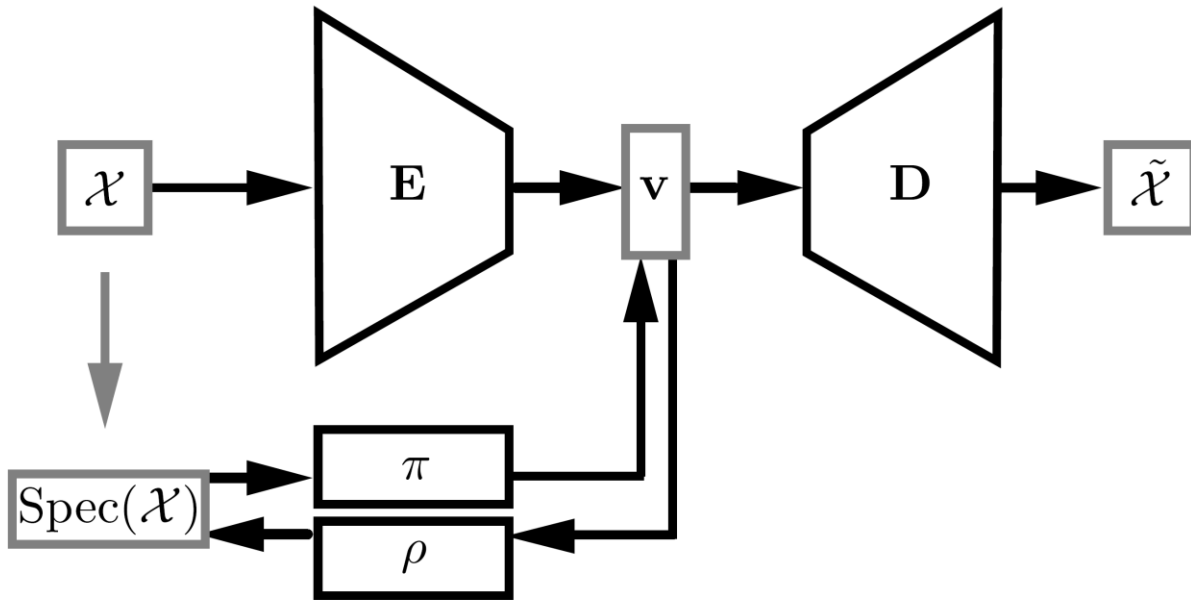


## Remarks:

- **No back-propagation** through the eigen-decomposition

# Latent space connections

AE-based learning model:



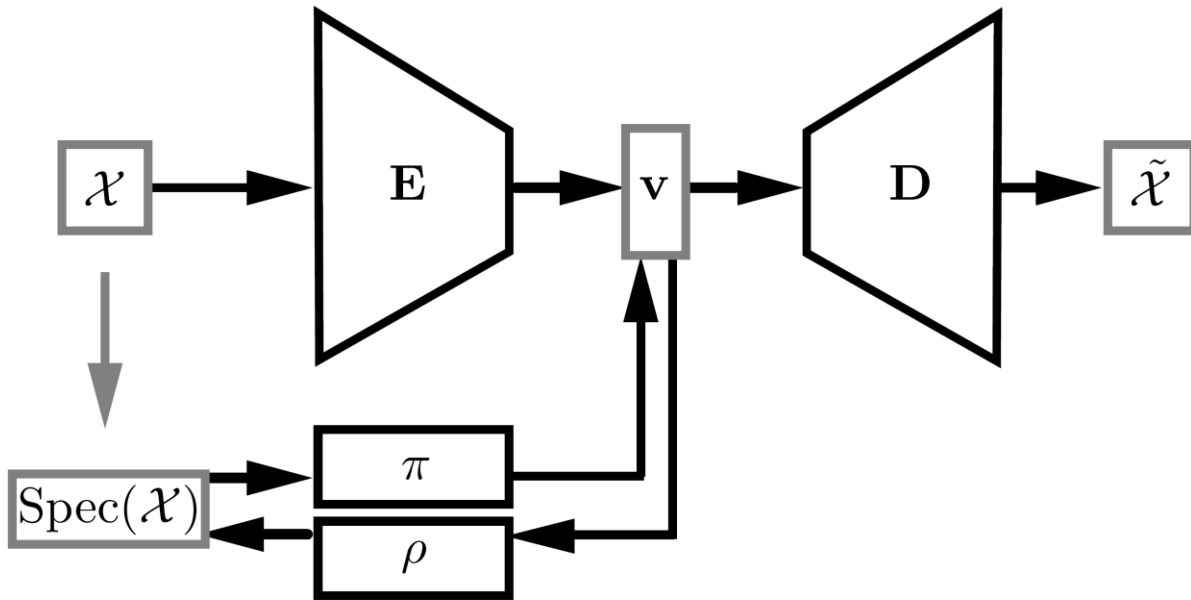
## Remarks:

- **No back-propagation** through the eigen-decomposition
- The input spectrum can be **arbitrarily accurate**



# Latent space connections

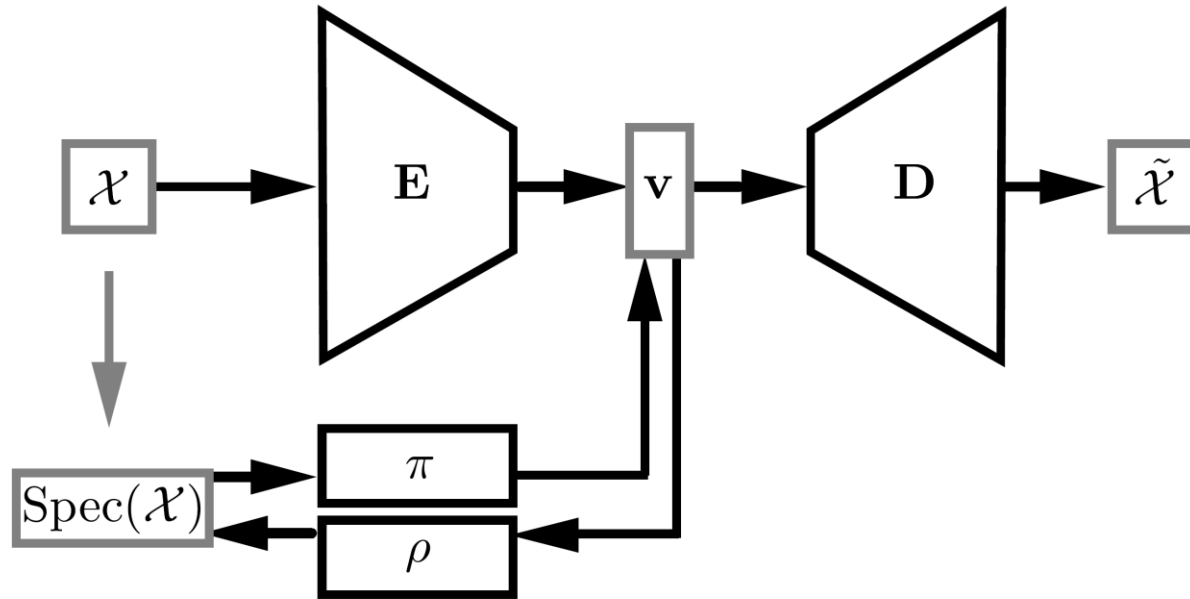
AE-based learning model:



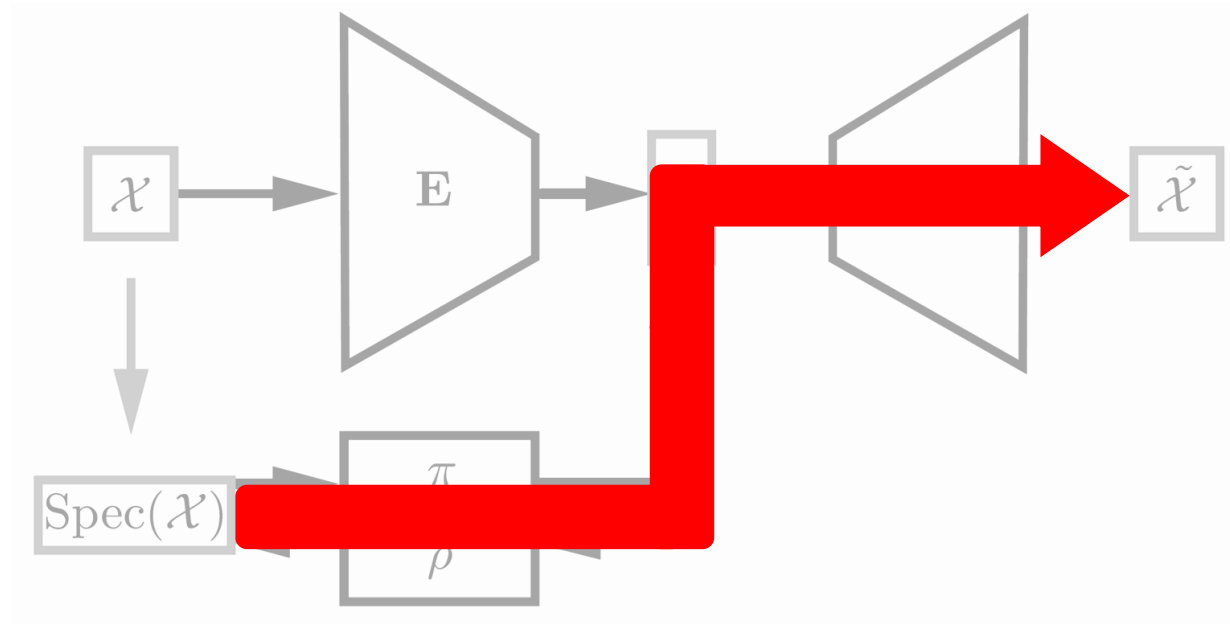
## Remarks:

- **No back-propagation** through the eigen-decomposition
- The input spectrum can be **arbitrarily accurate**
- Admits **any AE** model (e.g. for point clouds, meshes, etc.)

# Shape-from-spectrum reconstruction

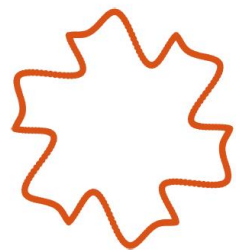


# Shape-from-spectrum reconstruction

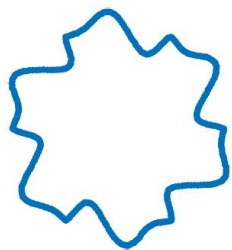


# Examples

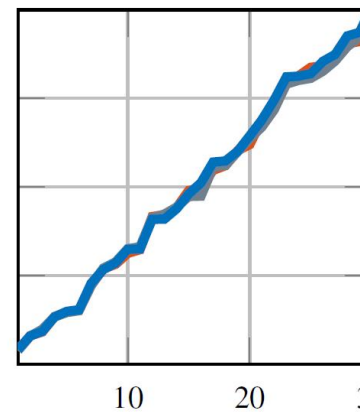
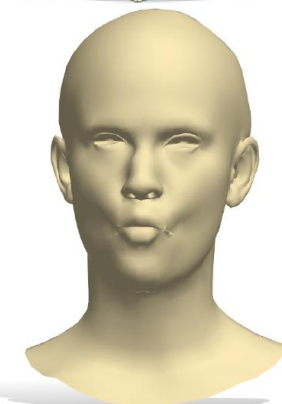
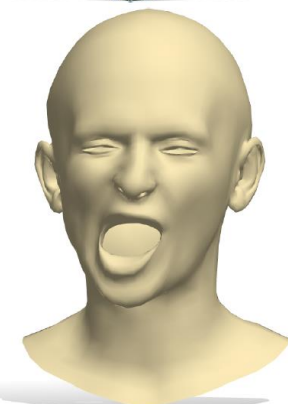
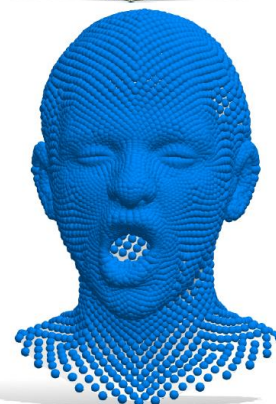
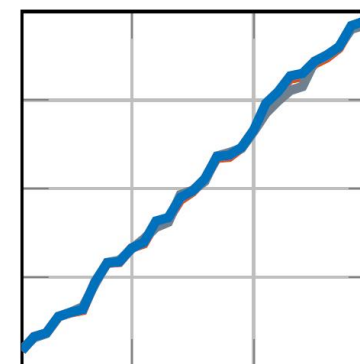
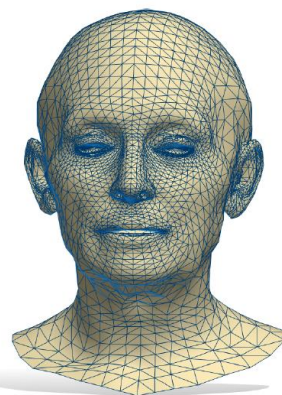
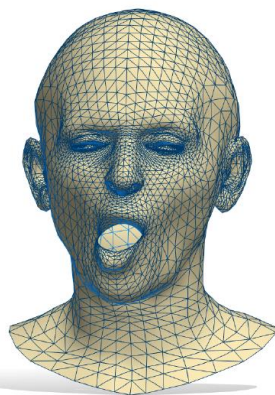
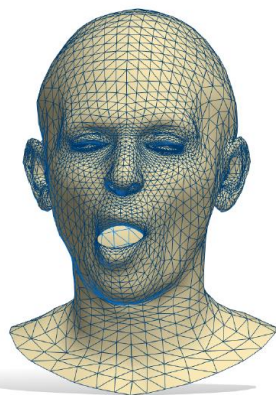
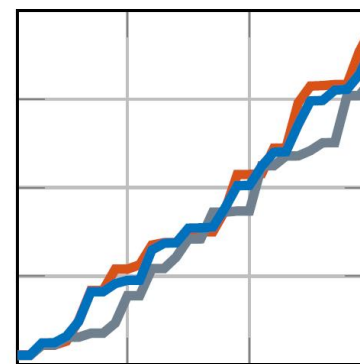
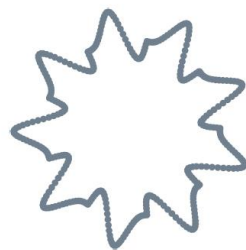
Target



Ours



NN



# Application: Style transfer

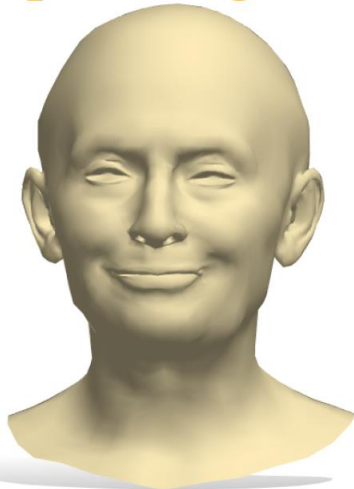
$$\min_{\mathbf{v}} \|\text{Spec}(\mathcal{X}_{\text{style}}) - \rho(\mathbf{v})\|_2^2 + w \|\mathbf{v} - E(\mathcal{X}_{\text{pose}})\|_2^2$$



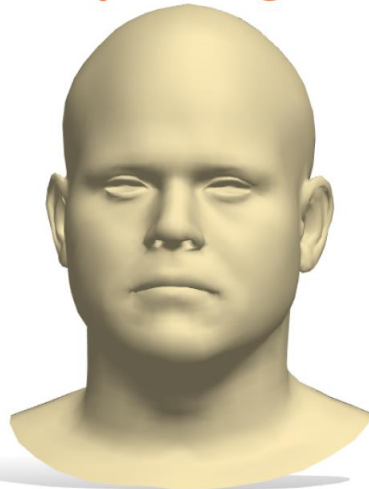
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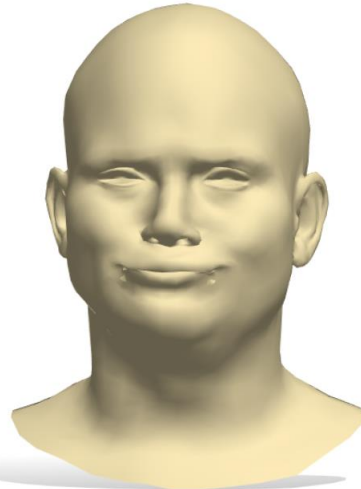
pose target



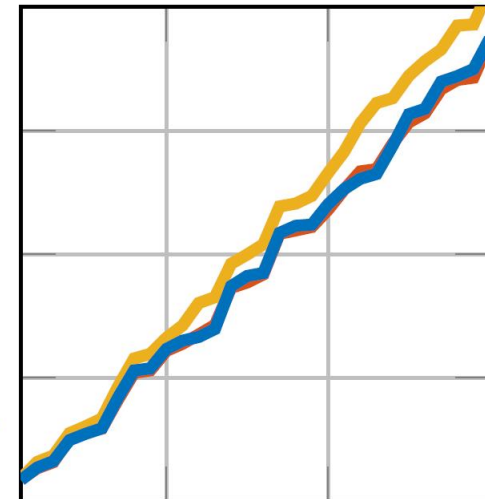
style target



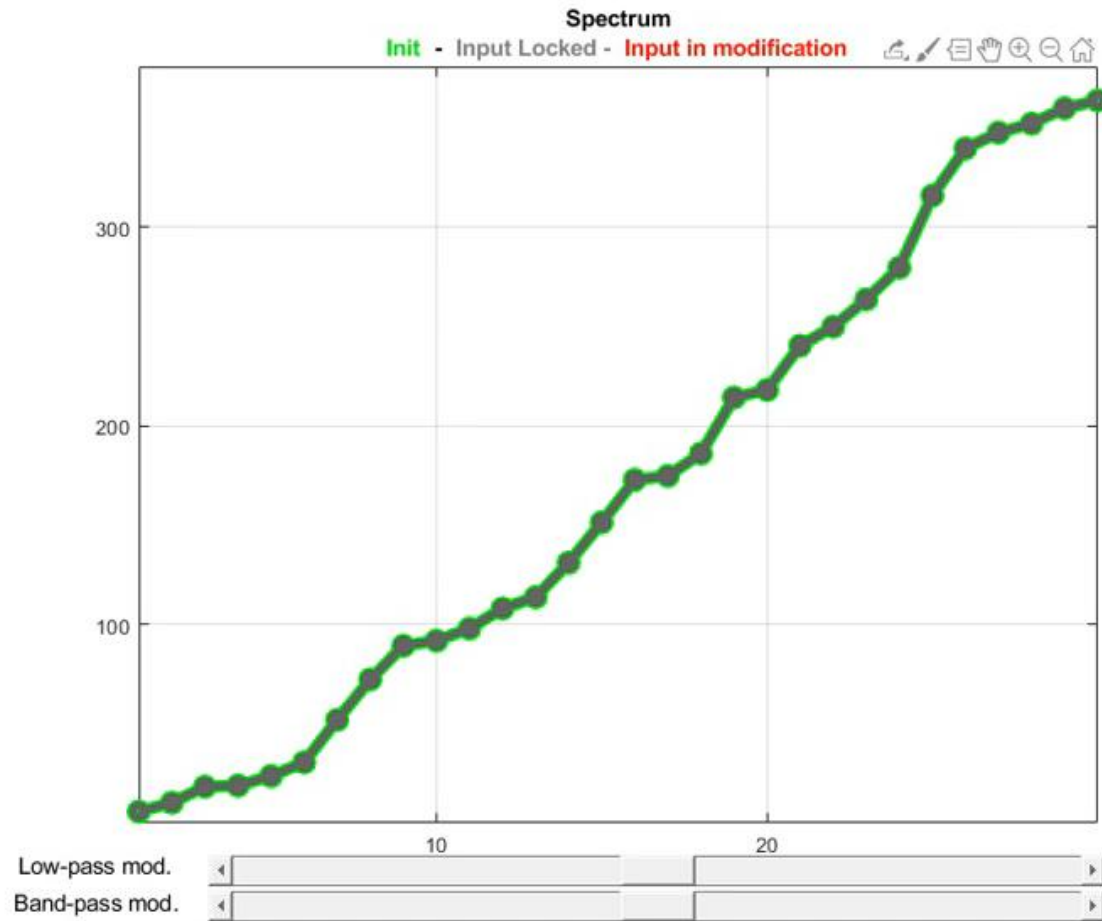
our result



eigenvalues



# Application: Shape exploration

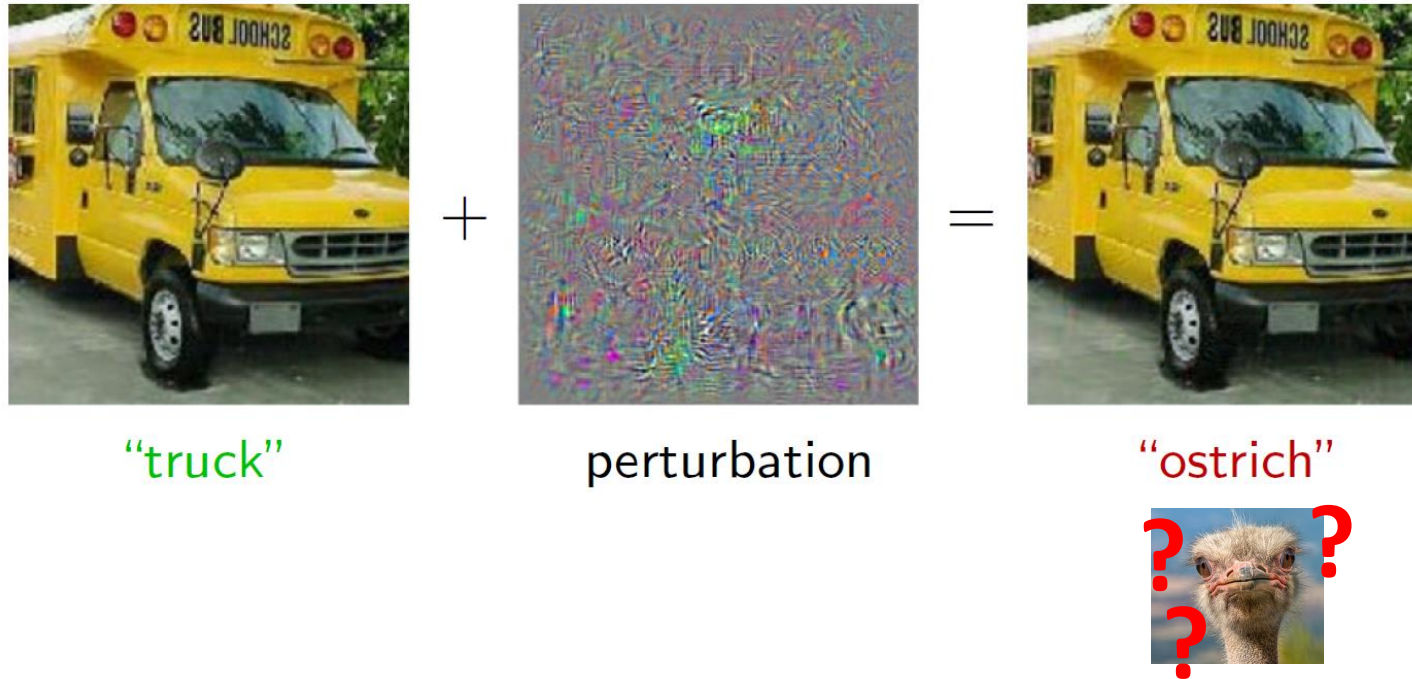


Output shape from  $D(\pi(e))$



# Adversarial attacks

# Adversarial perturbations



The perturbation should be **undetectable** and can be explicitly optimized for.

# Malicious attacks



“speed limit 50mph”

Example of a **malicious** attack on a visual classifier

# Targeted attacks

Given an input sample  $\mathbf{x}$ , a classifier  $C$ , and a **target** class  $t$ , consider:

$$\begin{aligned} \min_{\mathbf{x}' \in [0,1]^n} \quad & \|\mathbf{x} - \mathbf{x}'\|_2^2 \\ \text{s.t.} \quad & C(\mathbf{x}') = t \end{aligned}$$

We call  $\mathbf{x}'$  an **adversarial example**.

Relax the difficult constraint to a penalty term:

$$\min_{\mathbf{x}' \in [0,1]^n} \|\mathbf{x} - \mathbf{x}'\|_2^2 + cL(\mathbf{x}', t)$$



# Targeted attacks

A more general approach is given by:

$$\min_{\delta \in [0,1]^n} d(\mathbf{x}, \mathbf{x} + \delta) + c f(\mathbf{x} + \delta)$$

where the **perturbation**  $\delta$  appears explicitly, and  $d$  is some **distance**

$f$  is such that  $C(\mathbf{x} + \delta) = t$  if and only if  $f(\mathbf{x} + \delta) \leq 0$ .

$$f_1(x') = -\text{loss}_{F,t}(x') + 1$$

$$f_2(x') = (\max_{i \neq t} (F(x')_i) - F(x')_t)^+$$

$$f_3(x') = \text{softplus}(\max_{i \neq t} (F(x')_i) - F(x')_t) - \log(2)$$

$$f_4(x') = (0.5 - F(x')_t)^+$$

$$f_5(x') = -\log(2F(x')_t - 2)$$

$$f_6(x') = (\max_{i \neq t} (Z(x')_i) - Z(x')_t)^+$$

$$f_7(x') = \text{softplus}(\max_{i \neq t} (Z(x')_i) - Z(x')_t) - \log(2)$$

See:

Carlini and Wagner, 2016

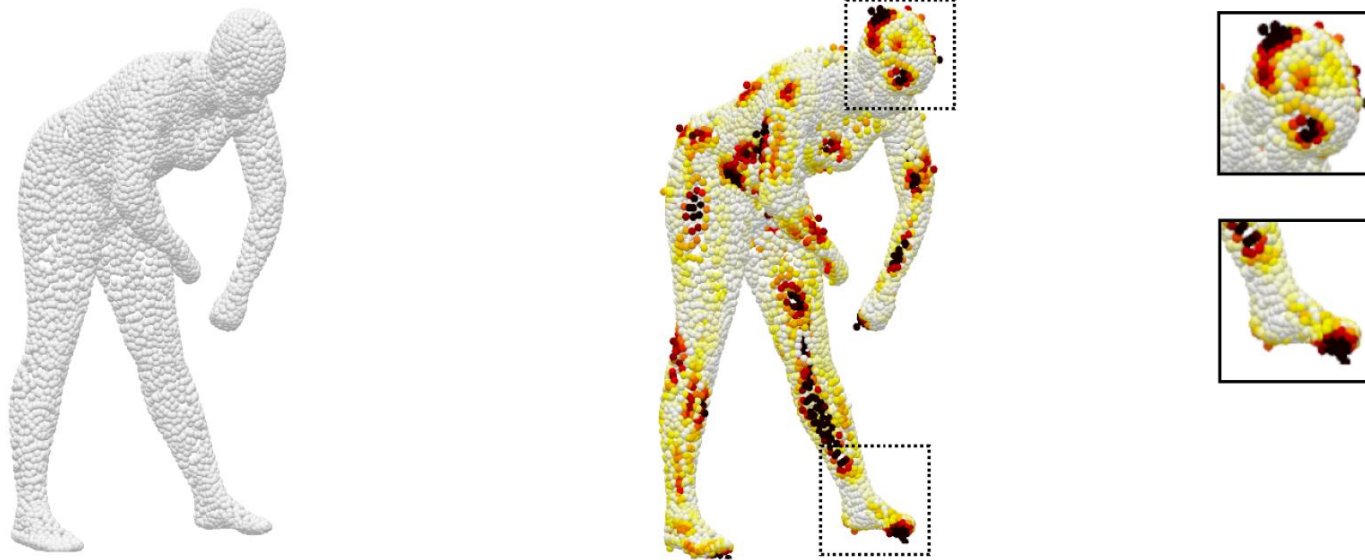
“Towards evaluating the robustness of neural networks”

# Surface attacks

A perturbation  $\mathbf{V}$  is a **displacement field**:

$$\mathbf{X}' = \mathbf{X} + \mathbf{V}$$

Arbitrary displacement can lead to noticeable adversarial **jittering**:

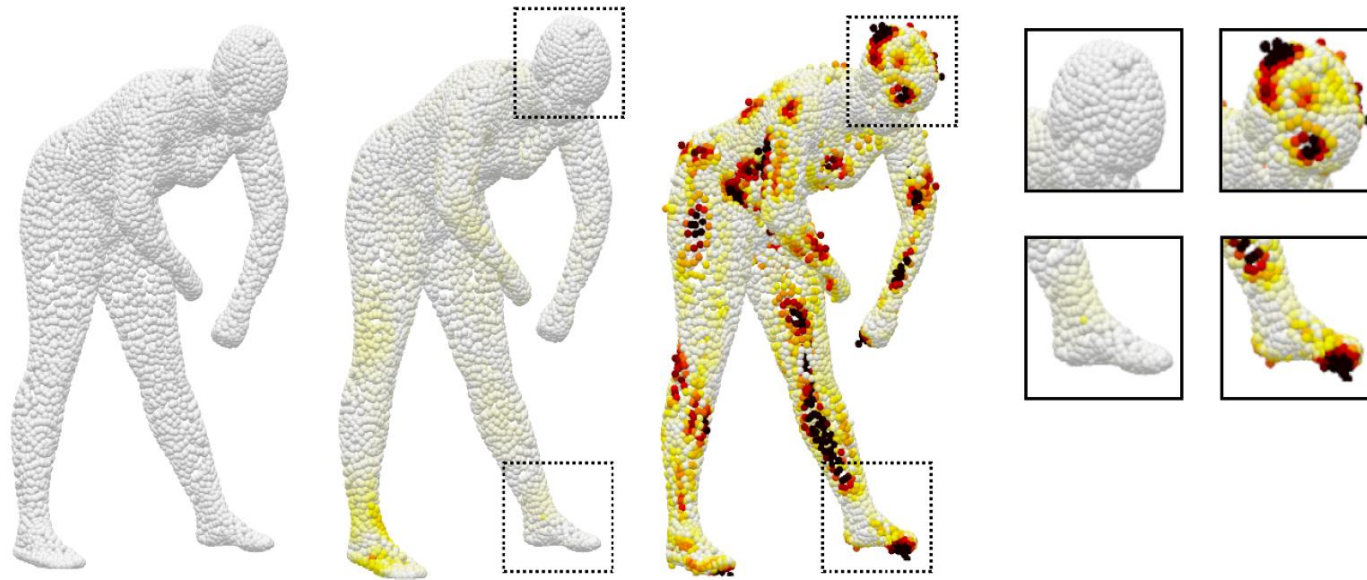


# Surface attacks

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Arbitrary displacement can lead to noticeable adversarial **jittering**:



Idea: Regularize the displacement to make it less noticeable.

# Band-limited perturbations

Represent the perturbation in the **truncated** Laplacian eigenbasis:

$$\mathbf{V} = \Phi \mathbf{v}$$

**Theorem 1** [ABK15] For any given choice of  $k \geq 1$  and any function  $f \in \mathcal{F}(\mathcal{X})$ , the inequality:

$$\|f - \sum_{i=1}^k \langle \psi_i, f \rangle \psi_i\|^2 \leq \alpha \frac{\|\nabla f\|^2}{\lambda_{k+1}} \quad (4)$$

holds for  $\alpha = 1$  whenever one chooses  $\psi_i$  to be the Laplacian eigenfunctions, while tightening the bound with  $0 \leq \alpha < 1$  is not possible for *any* sequence of orthogonal functions  $\{\psi_i \in \mathcal{F}(\mathcal{X})\}$ .

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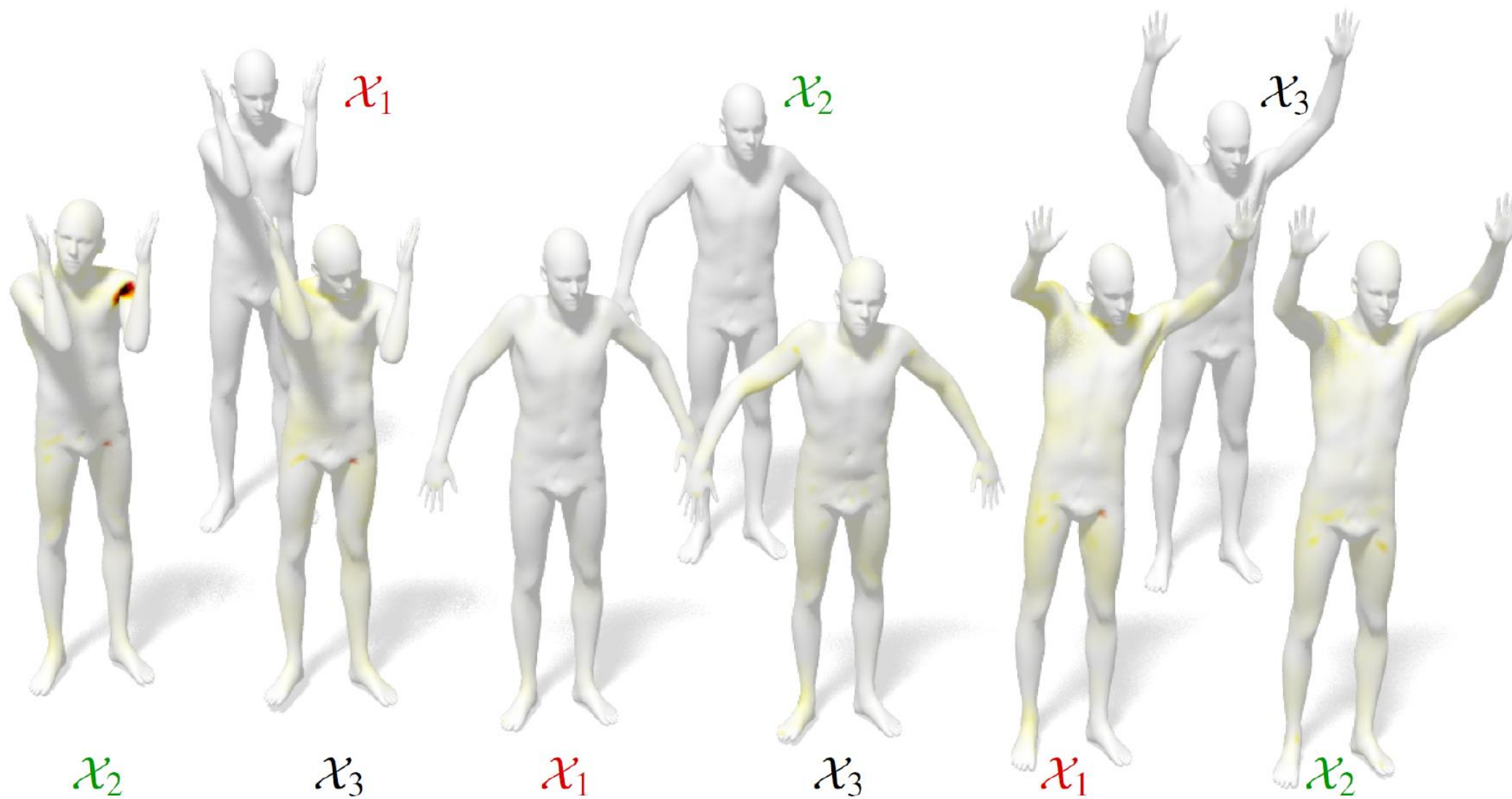
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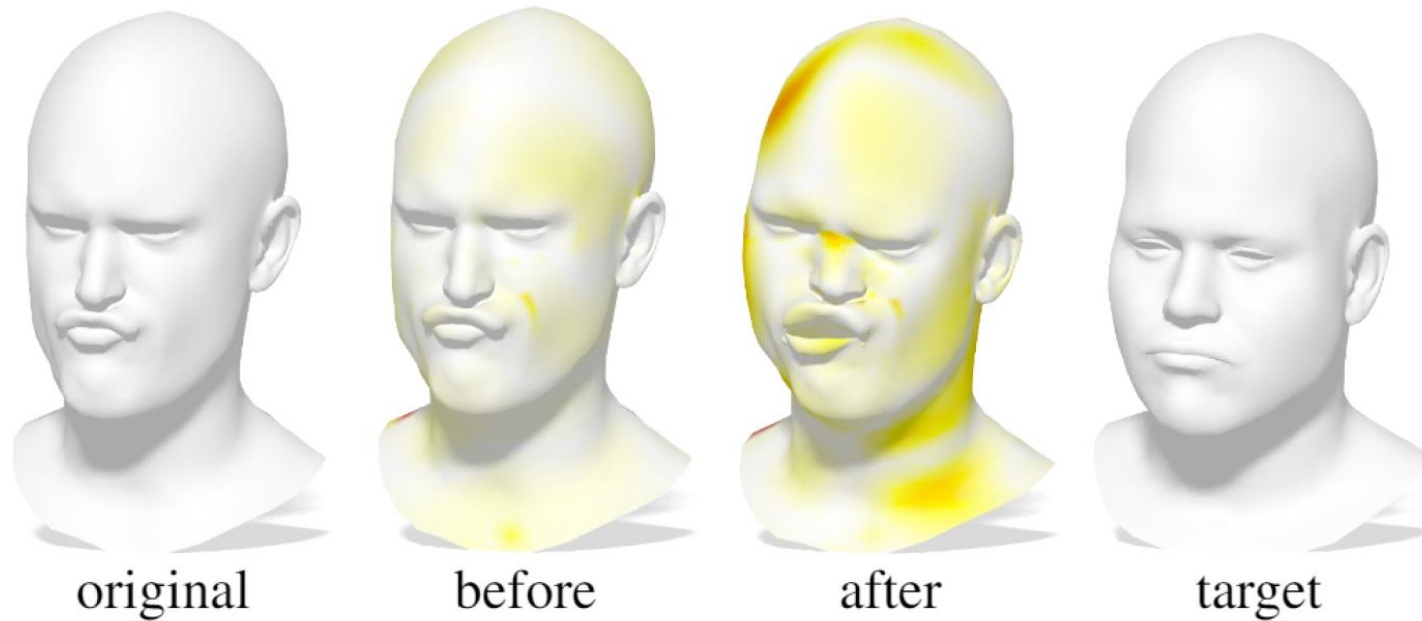
# Examples





# Adversarial training

Using adversarial examples as **training** data improves the **robustness** of the attacked learning model:

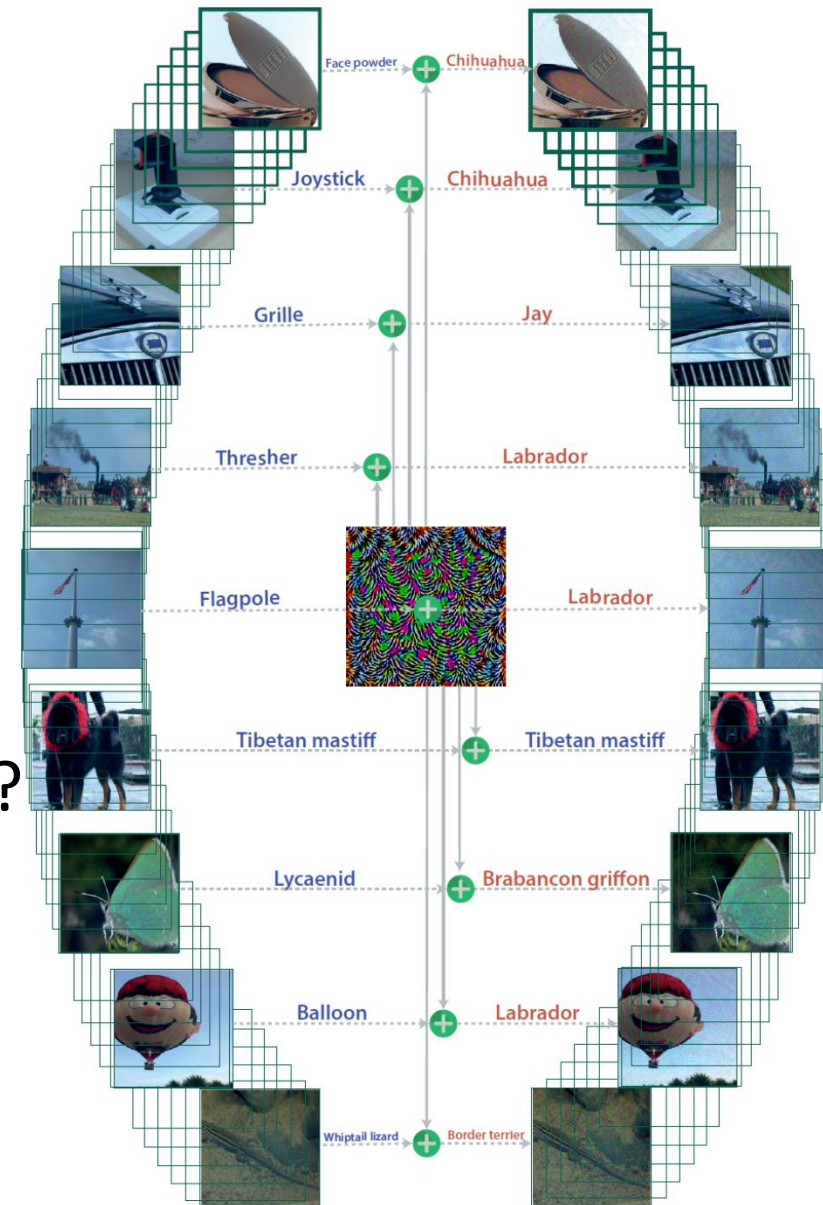


# Universal perturbations

Image-agnostic perturbations are known to exist.

What about surfaces and point clouds?

Can we even define **a single spatial perturbation** for an entire collection of shapes?

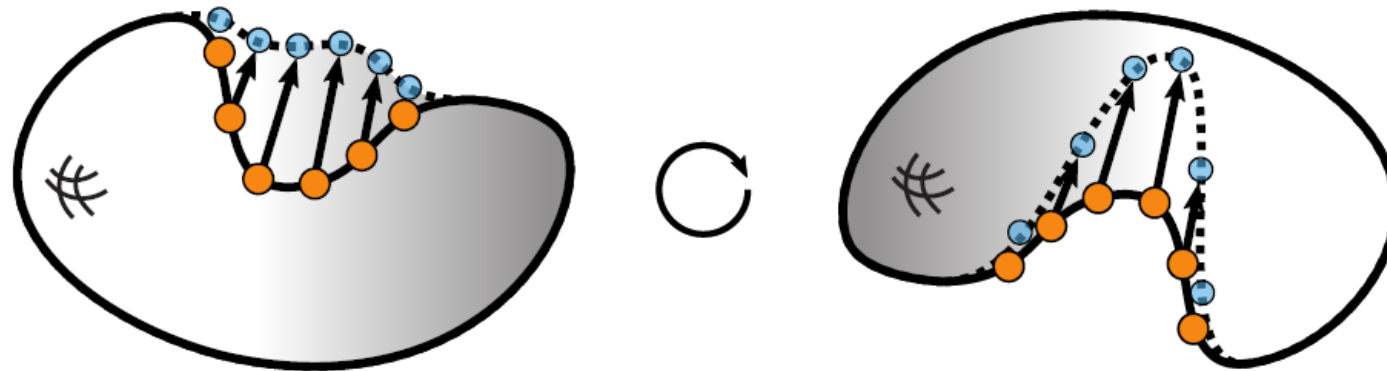


# Universal spatial perturbations

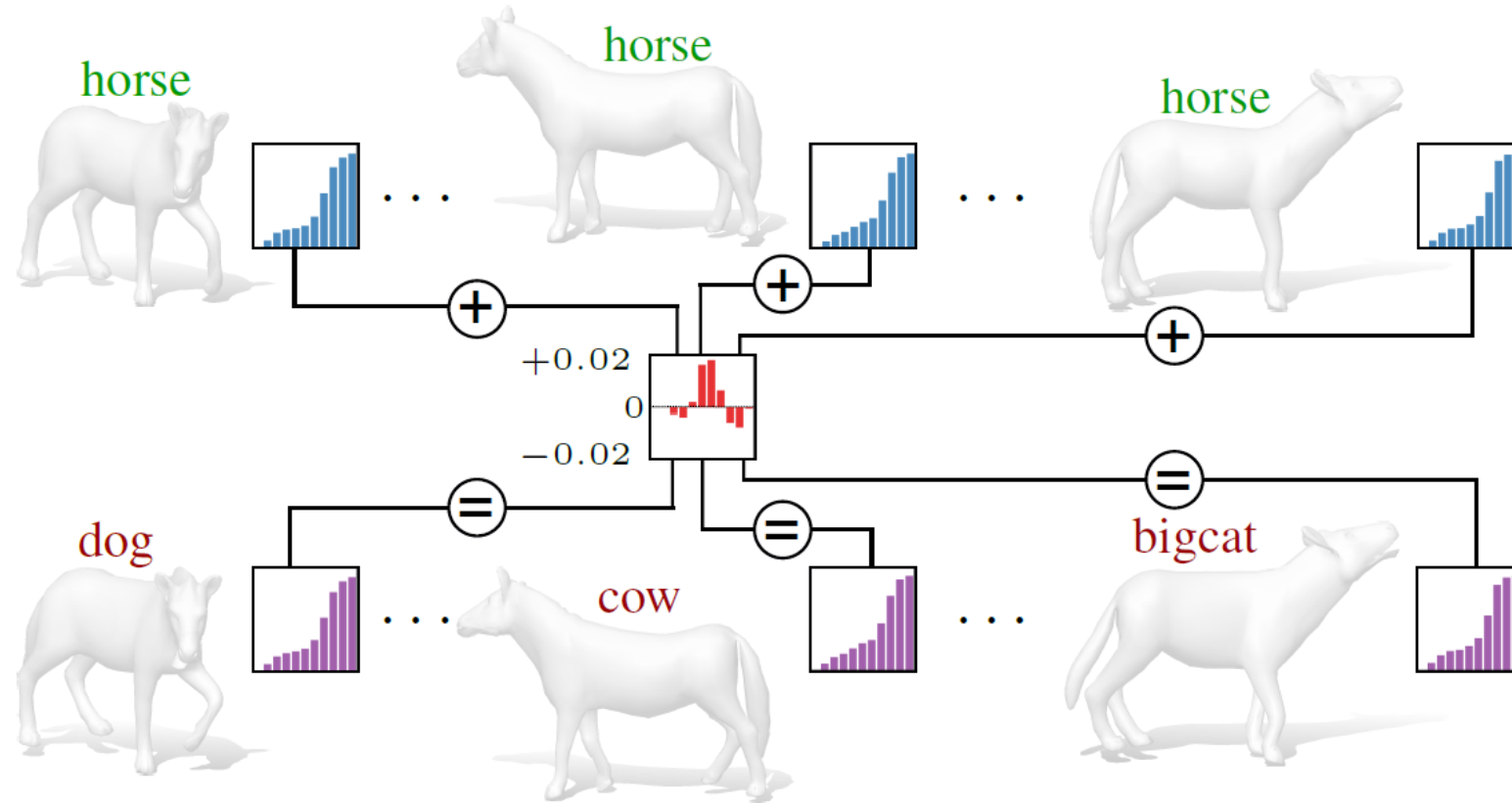
**No!**

Each shape is its own domain.

Any spatial perturbation only applies to the domain where it is defined.



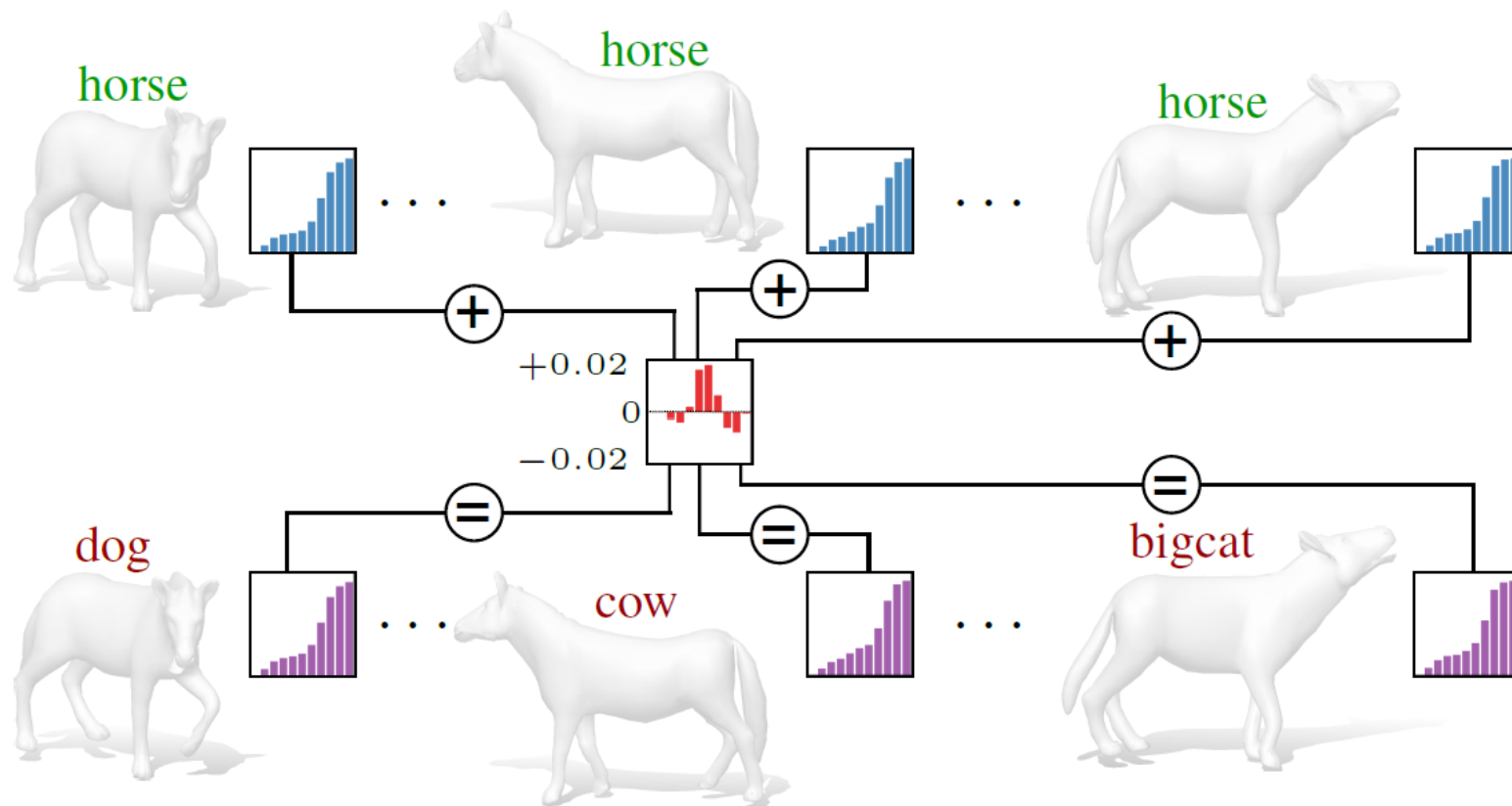
# Universal spectral perturbations



# Universal spectral perturbations

$$\min_{\substack{\rho \in \mathbb{R}^k \\ \mathcal{P}_i}} \sum_{X_i \in \mathcal{S}} \|\sigma(X_i)(1 + \rho) - \sigma(\mathcal{P}_i(X_i))\|_2^2$$

s.t.  $\mathcal{C}(\mathcal{P}_i(X_i)) \neq \mathcal{C}(X_i) \quad \forall X_i \in \mathcal{S}$

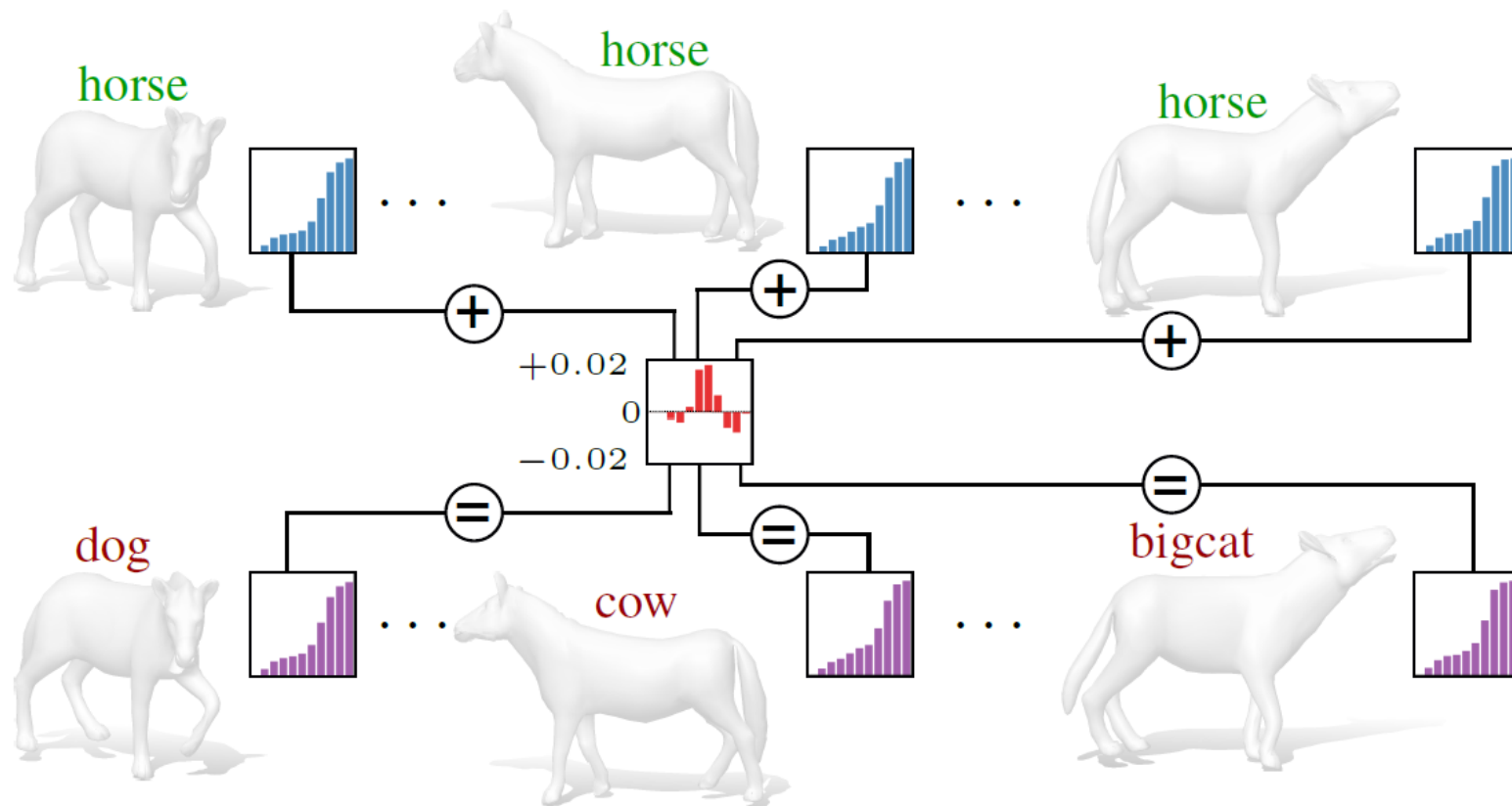


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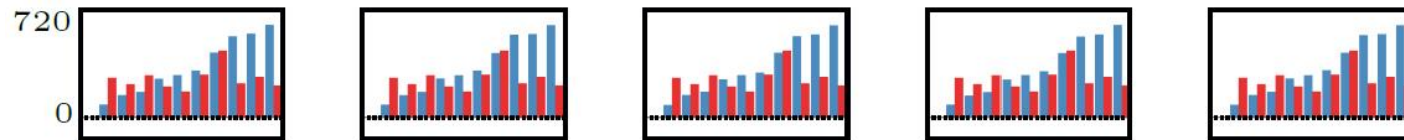
$$\begin{array}{ccc} X_i & \xrightarrow{\sigma} & (\lambda^i) \\ \mathcal{P}_i \downarrow & & \downarrow \rho \\ \tilde{X}_i & \xrightarrow{\sigma} & (\tilde{\lambda}^i) \end{array}$$





# Examples

ID 4



ID 2

ID 2

ID 2

ID 2

ID 2

Thanks for ~~hearing~~ listening!

